

# **[Evaluation of Face Detection and Recognition Algorithms on Avatar Face Datasets]**

Cybersecurity Lab  
University of Louisville

Presented  
by

Gyuchoon Cho

# [Face Detection]

- ☐ Face detection is a computer technology which determines the location and size of human faces in arbitrary images. (*Wikipedia*)
- ☐ Nowadays, face detection technology is ubiquitous in the world.
  - ☐ Surveillance cameras - with suspect detection.
  - ☐ Fuji film's face-focusing, Sony's smile shutter, Apple iPhoto.
  - ☐ System log on with face recognition



# [ Examples of Face Detection ]



■ Recording

Report



Detecting....

### Matching with Database

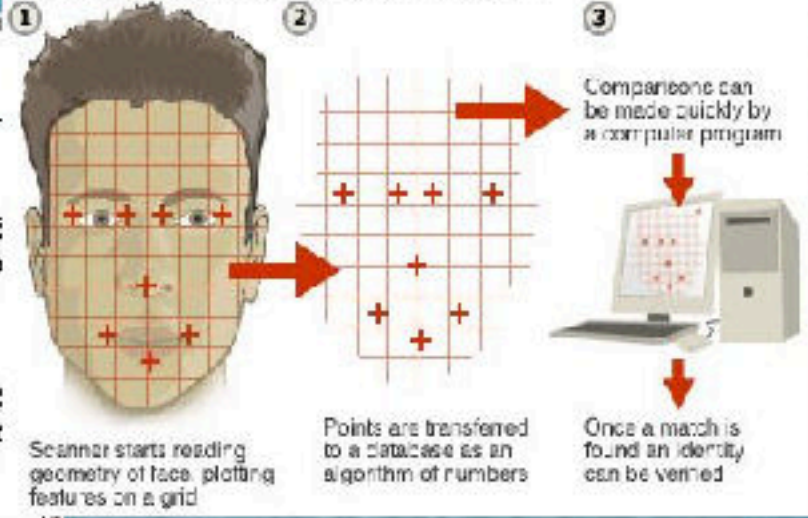


Name: Allreza,  
Date: 25 May 2007 15  
Place: Main corrido



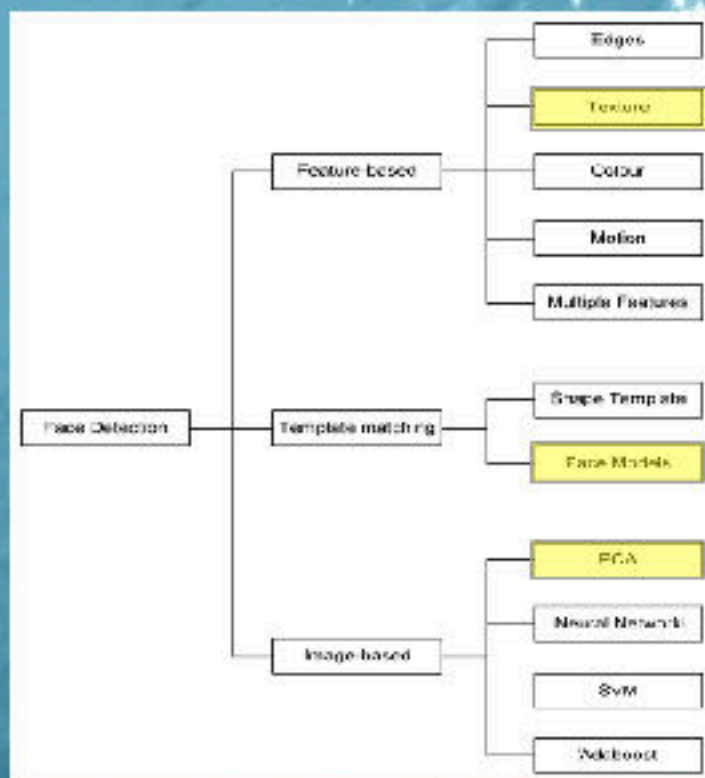
Name: Unknown  
Date: 25 May 2007 1:  
Place: Main corrido

### HOW 2D FACIAL SCANNERS RECORD IDENTITIES





# [ Face Detection Techniques ]



# [ Face Detection tasks ]

*face detection can be regarded as a specific case of*

- ❑ Object - Class detection

The task is to find the locations and size of all objects in an image that belong to a given class. Examples include upper torsos, pedestrians, and cars.

- ❑ Face Localization

The task is to find the locations and size of a known number of faces.



# [ Face Localization ]



## Probable Face Pixels

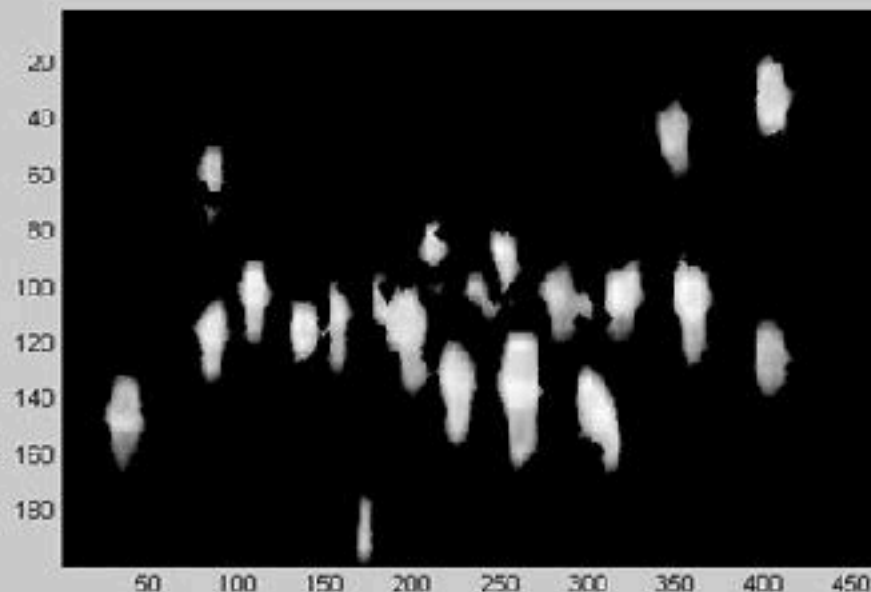
Lighter pixels mean higher probability of being a face pixel.

Next





# [ Face Localization ]



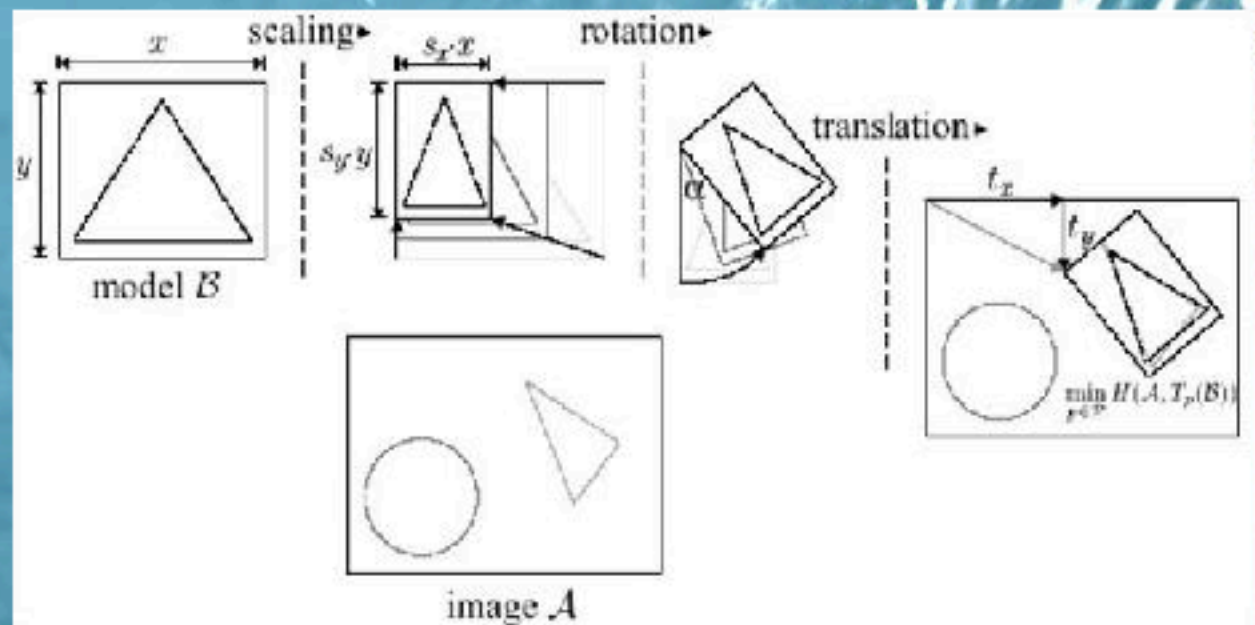
## Color Segmented Mask

Mask produced from thresholding the filtered probability image.

Next



# [Object Class Detection]



- Model fitting by scaling, translation and rotation.
- ex) Hausdorff Distance is a specific case of Object Class Detection





# [Software Development Kits]

## □ OpenCV

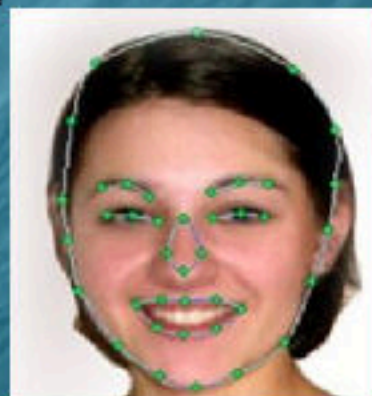
OpenCV is a computer vision library originally developed by Intel. The library is cross-platform, and runs on Windows, Mac OS X, Linux, VCRT (Real-Time OS on Smart camera) and other embedded devices. It focuses mainly on real-time image processing

## □ VeriLook

VeriLook SDK is based on the VeriLook PC-based face recognition technology and is intended for biometric systems developers and integrators. It allows rapid development of biometric applications using functions from the VeriLook library, which ensure high reliability of the face identification. VeriLook facial recognition software is now available for Mac OS X

## □ Luxand Face SDK

- Detection of 40 facial feature points such as eyes, mouth, nose, and face.
- Detection time: 0.9 seconds
- up to 5,000 faces per second



# [System Environment]

☐ MATLAB R2009a

☐ Codegear RAD studio. (Delphi 2009)



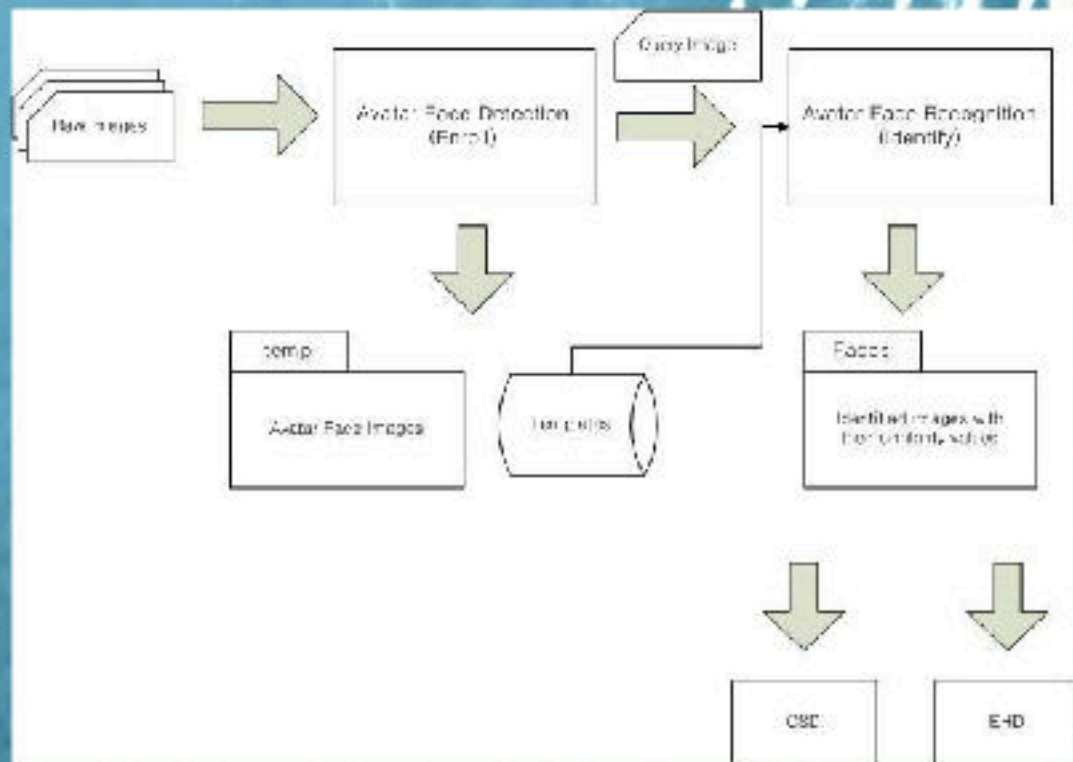
☐ Rapid Application Development Programming Tool

☐ Verilook 4.0

☐ SQL lite



# [ System Work Flow ]



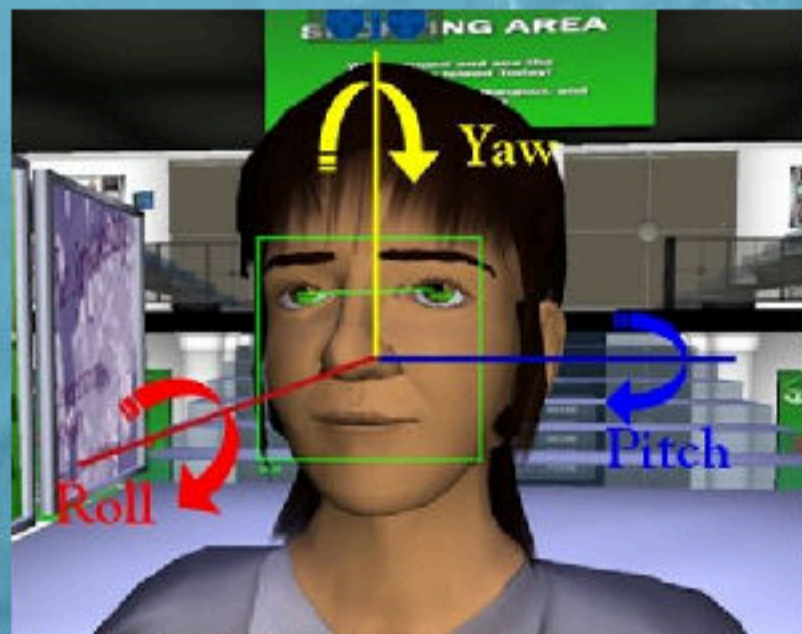


# [Algorithm]

- ☐ Advanced face localization
  - ☐ The algorithm implements advanced face localization, enrollment and matching using robust digital image processing algorithms.
- ☐ Fast identification speed - 100,000 faces per second
  - ☐ Tested on a PC with Intel Core 2 processor running at 2.66 GHz and 640 × 480 pixels of image



# [ Roll, Pitch and Yaw #1 ]



- ☐ Head roll (tilt) -  $\pm 180$  degrees (configurable);  
 $\pm 15$  degrees recommended
- ☐ Head pitch (nod) -  $\pm 15$  degrees from frontal position;
- ☐ Head yaw (bobble) -  $\pm 15$  degrees from frontal position;



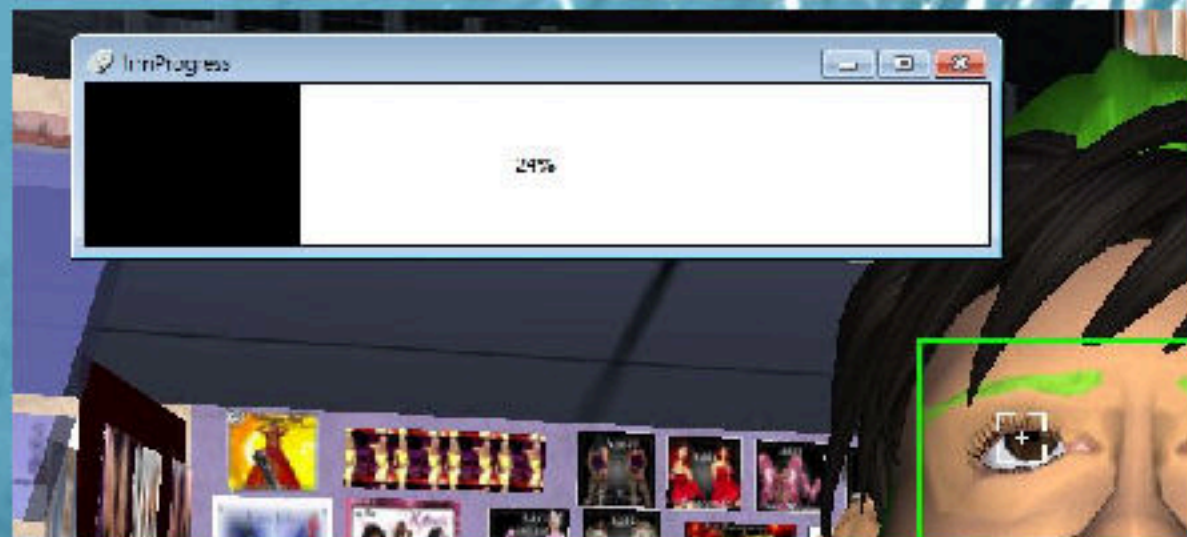
# [Roll, Pitch and Yaw #2]

|                                                                                   | Maximized<br>Template Size | Medium<br>Template Size | Minimum<br>Template Size |
|-----------------------------------------------------------------------------------|----------------------------|-------------------------|--------------------------|
| Detection time for all faces in a frame<br>( $\pm 15^\circ$ head roll tolerance)  |                            |                         | 10 milliseconds          |
| Detection time for all faces in a frame<br>( $\pm 180^\circ$ head roll tolerance) |                            |                         | 13.5 milliseconds        |
| Single face template extraction time (1)<br>(milliseconds)                        | 111                        | 62                      | 31                       |
| Matching speed (2) (face records per second)                                      | 24,000                     | 44,000                  | 200,000                  |
| Template size in database (3) (bytes)                                             | 20,440                     | 11,368                  | 2,296                    |





# [Enrollment]



|     |                       |          |            |          |    |    |
|-----|-----------------------|----------|------------|----------|----|----|
| 700 | SL-100g.tif           | YES      | 2.284      | 60.58301 | 50 | 50 |
| 701 | SL-100g.tif           | YES      | 2.284      | 60.58301 | 50 | 50 |
| 702 | Total Detected        | 559      | Percentage | 79.85/14 |    |    |
| 703 | Average of Confidence | 56/18021 |            |          |    |    |
| 704 | Total Process Time    | 1259.339 |            |          |    |    |
| 705 |                       |          |            |          |    |    |







## [ database #2 ]

```
if (not database.TableExists('Templates')) then
begin
    createTable := 'CREATE TABLE Templates (Id INTEGER PRIMARY KEY, '+
                    'TemplateId TEXT NOT NULL, '+
                    'Template BLOB NOT NULL, '+
                    'Thumbnail BLOB)';

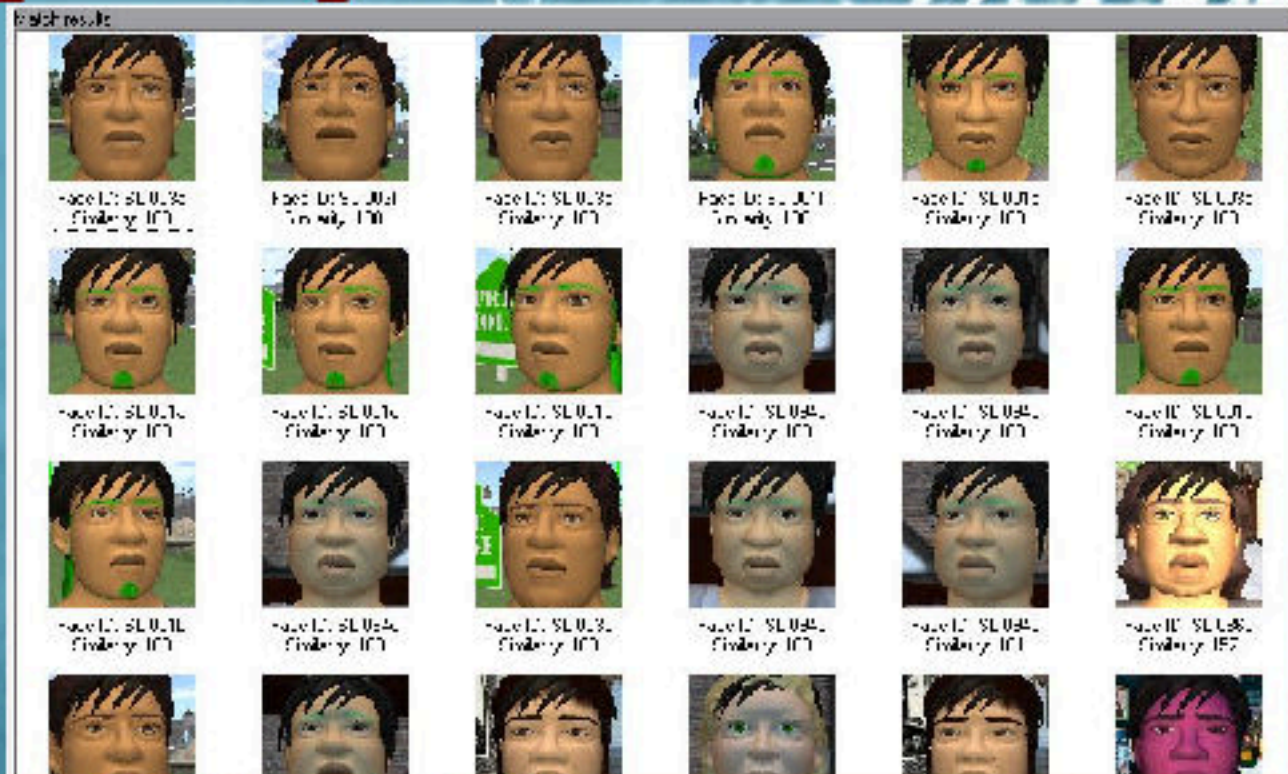
    database.ExecSQL(createTable);
end;
if (not database.TableExists('Images')) then
begin
    createTable := 'CREATE TABLE Images (Id INTEGER PRIMARY KEY, '+
                    'TemplateId INTEGER NOT NULL, '+
                    'BiometricType INTEGER NOT NULL, '+
                    'RecordIndex INTEGER NOT NULL, '+
                    'GenIndex INTEGER NOT NULL, '+
                    'FrameIndex INTEGER NOT NULL, '+
                    'Image BLOB NOT NULL)';

    database.ExecSQL(createTable);
end;
```





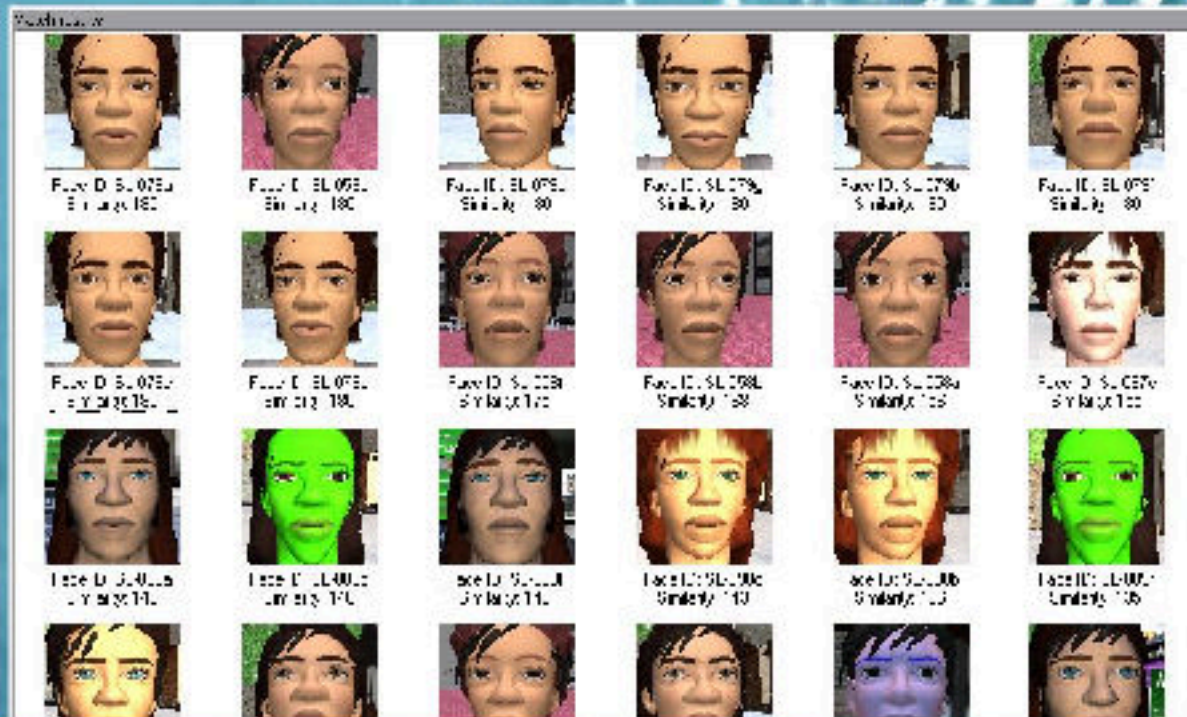
# [ Result #1 ]



□ Total Image found: 331



**[ Result #2 ]**



❑ Total Image found: 317





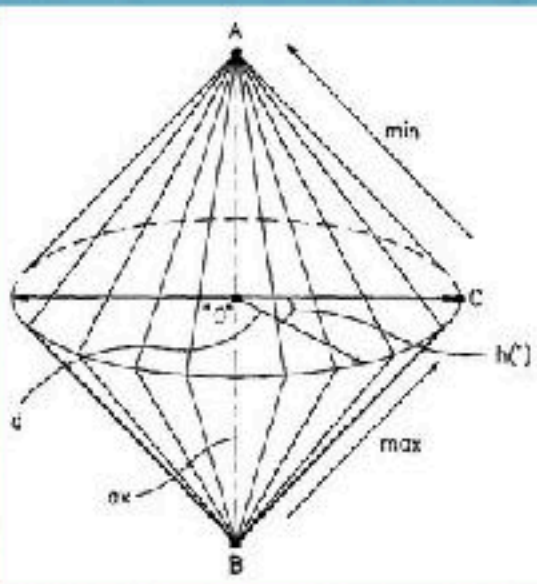
# [Color Structure Descriptor]

- ☐ Main functionality of this descriptor is **image to image** matching
  - ☐ it expresses local color structure in an image by use of a structuring element that is comprised of several images sample.
- ☐ The CSD is a generalization of the color histogram that captures some spatial characteristics of the color distribution in an image.
  - ☐ It is defined in the HMMD color space using non-uniform color quantization to between 32-256 colors.





## [HMMD]



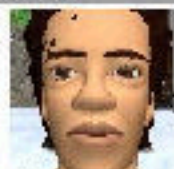
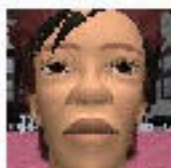
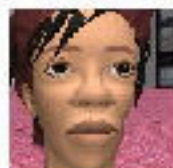
max value=maximum value from input r, g, b values;  
 min value=minimum value from input r, g, b values;  
 diff=max value-min value;  
 sum=(max+min)/2; and

hue=(g-b)/(max-min)\*60, if (r=max ∧ (g-b) ≥ 0)  
 hue=(g-b)/(max-min)\*60+360, if (r=max ∧ (g-b) < 0)  
 hue=(2.0+(b-r))/(max-min)\*60, if (g=max)  
 hue=(4.0+(r-g))/(max-min)\*60, if (b=max)  
 hue=0, if max=min.



## [CSD result]

Match results

Face ID: SL-L75a  
Similarity: 190Face ID: SL-L75b  
Similarity: 190Face ID: SL-L75c  
Similarity: 137Face ID: SL-L75d  
Similarity: 137Face ID: SL-L75e  
Similarity: 190Face ID: SL-L75f  
Similarity: 190Face ID: SL-C75c  
Similarity: 181Face ID: SL-C75e  
Similarity: 181Face ID: SL-C50f  
Similarity: 143Face ID: SL-C50b  
Similarity: 143
☐ CSD result using 64 bins




## [ Edge Histogram Descriptor ]

- ☐ The image array is divided into 4x4 subimages.
- ☐ The edges in each image-block is categorized into one of the following six types:  
vertical, horizontal,  $45^\circ$  diagonal,  $135^\circ$  diagonal, nondirectional edge and no-edge.
- ☐ A 5-bin edge histogram of each subimage can be obtained.
- ☐ Each bin value is normalized by the total number of image-blocks in the subimage.
- ☐ The normalized bin values are nonlinearly quantized.





## [EHD #1]

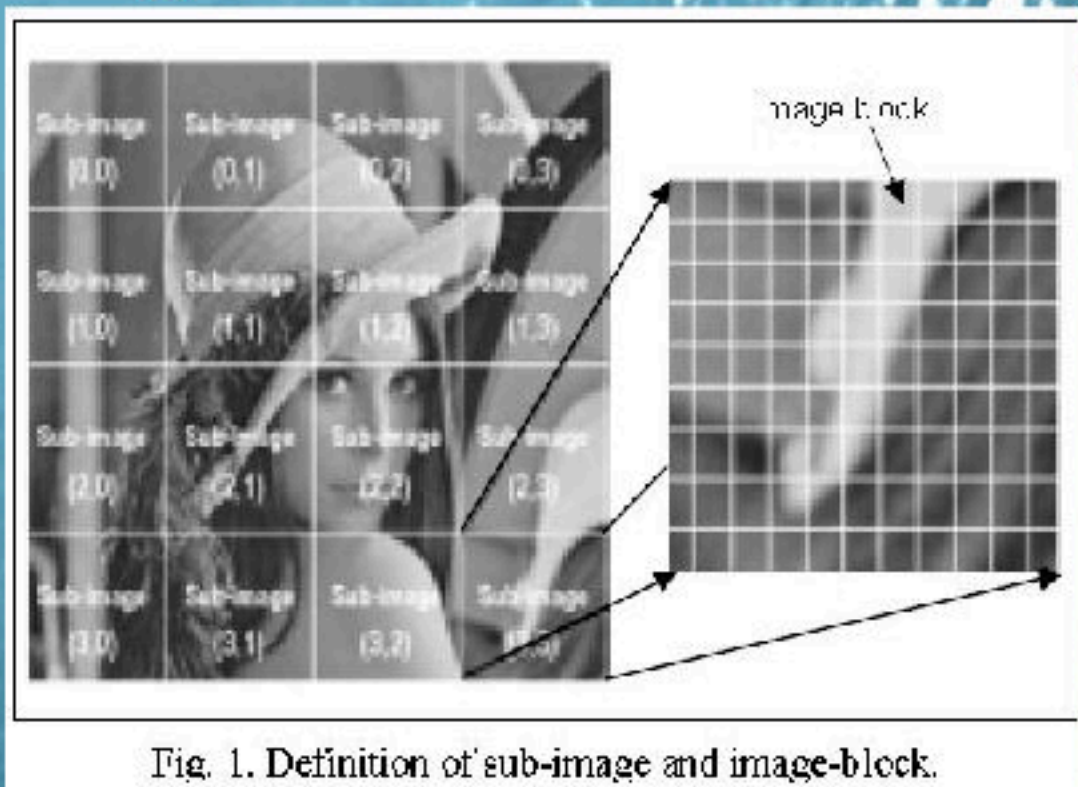
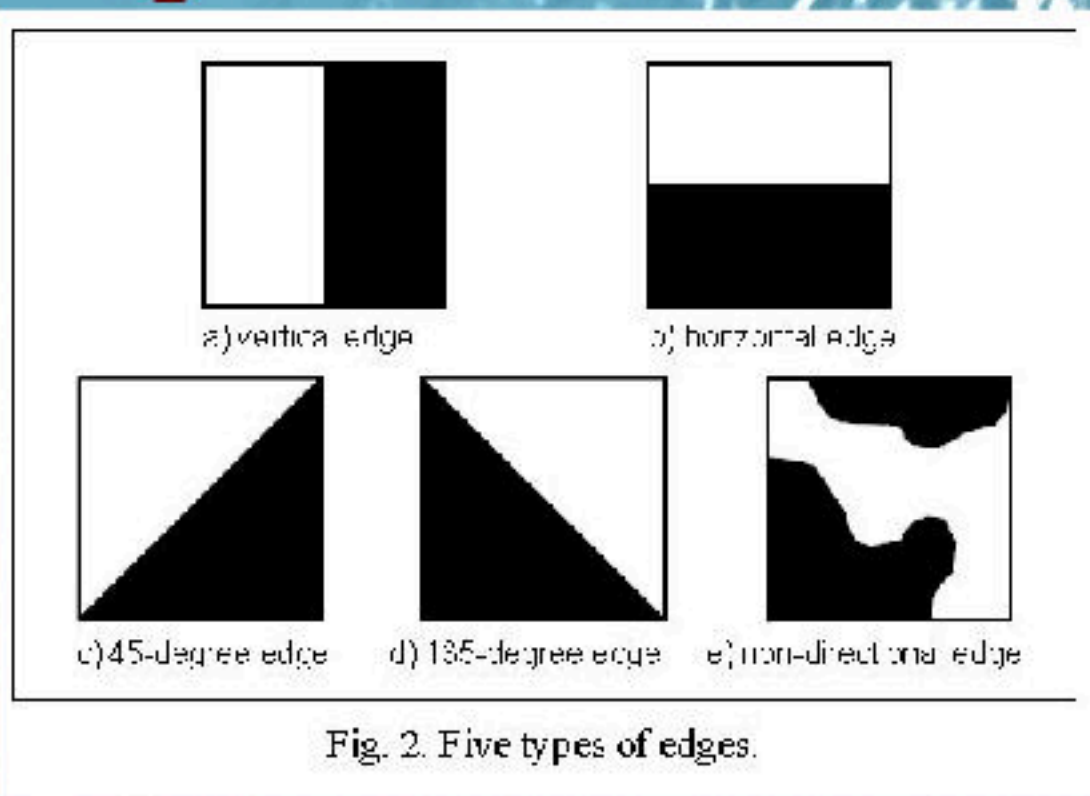


Fig. 1. Definition of sub-image and image-block.



# [EHD #2]



## [EHD #3]

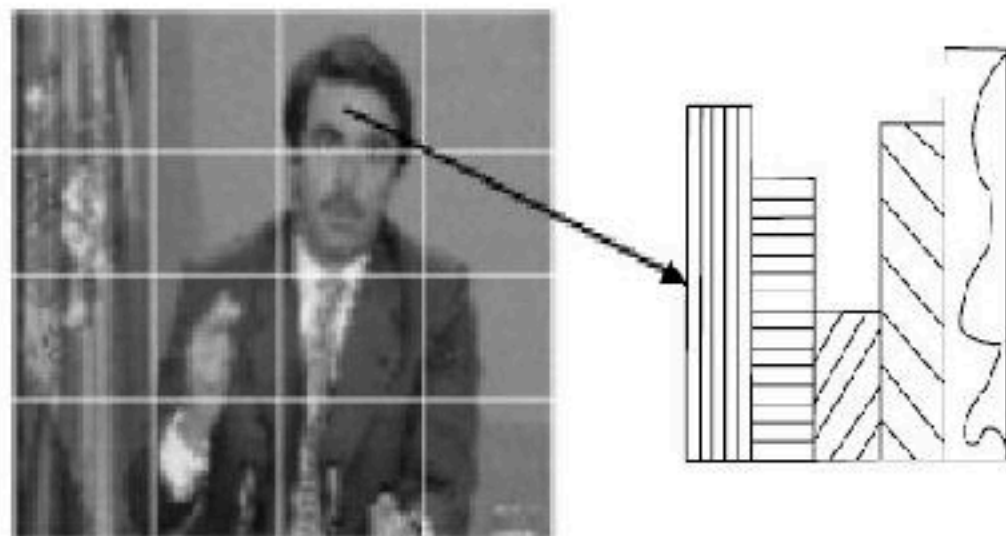


Fig. 3. Five types of edge bins for each sub-image.





# [EHD #4]

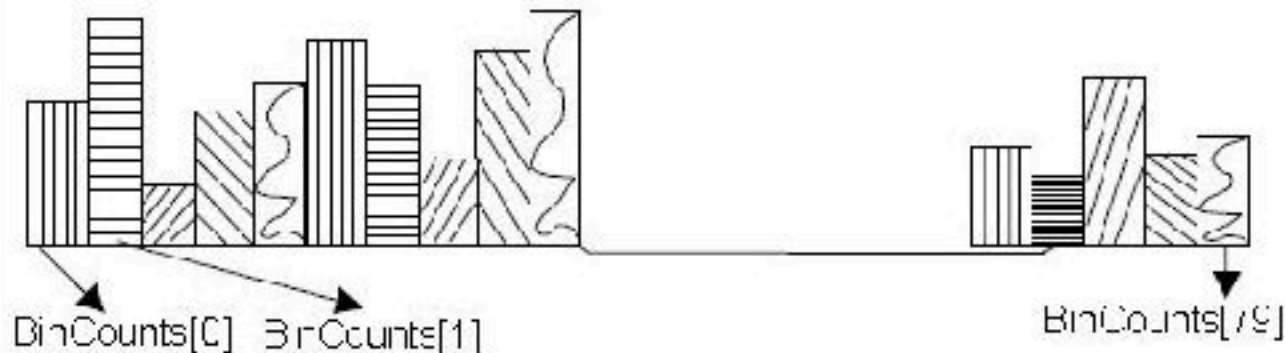


Fig. 4. 1-D array of 80 bins of EHD.



## [EHD #5]

|            |            |
|------------|------------|
| $f_v(1)=1$ | $f_v(1)=1$ |
| $f_v(2)=1$ | $f_v(3)=1$ |

(a) vertical

|            |            |
|------------|------------|
| $f_h(1)=1$ | $f_h(2)=1$ |
| $f_h(2)=1$ | $f_h(3)=1$ |

(b) horizontal

|                        |                         |
|------------------------|-------------------------|
| $f_{d-45}(1)=\sqrt{2}$ | $f_{d-45}(1)=0$         |
| $f_{d-45}(2)=1$        | $f_{d-45}(3)=-\sqrt{2}$ |

(c) 45 diagonal

|                          |                         |
|--------------------------|-------------------------|
| $f_{d-135}(1)=0$         | $f_{d-135}(1)=\sqrt{2}$ |
| $f_{d-135}(2)=-\sqrt{2}$ | $f_{d-135}(3)=1$        |

(d) 135 diagonal

|                |                |
|----------------|----------------|
| $f_{m-0}(1)=2$ | $f_{m-0}(1)=2$ |
| $f_{m-0}(2)=2$ | $f_{m-0}(3)=2$ |

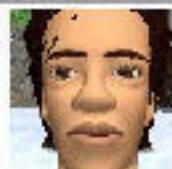
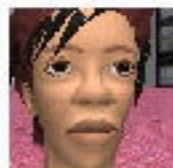
(e) non-directional

Fig. 6. Filter coefficients for edge detection.



# [ EHD result ]

Match result:

Face ID: SL-L75c  
Similarity: 190Face ID: SL-L75b  
Similarity: 190Face ID: SL-L75a  
Similarity: 191Face ID: SL-L75d  
Similarity: 191Face ID: SL-L75e  
Similarity: 190Face ID: SL-L75f  
Similarity: 190Face ID: SL-C75c  
Similarity: 180Face ID: SL-C75e  
Similarity: 180Face ID: SL-C75f  
Similarity: 180Face ID: SL-C75b  
Similarity: 183

Result: EHD using 80 bins





[Thank YOU SO MUCH]

